

DP: Draping Techniques

DP 111 — Draping Proficiency I

2.5 credits; 1 lecture and 3 lab hours

Introduces the fundamental principles of developing basic silhouettes of skirts, blouses, bodices, and collars with draping and patternmaking techniques. Use of stripe fabric as it applies to grain line manipulation in design is studied.

DP 112 — Draping Proficiency II

2.5 credits; 1 lecture and 3 lab hours

Studies the characteristics and drapability of fabric and its effect on the development of silhouette and style. Students use draping methods and flat pattern techniques to resolve complex problems in design development.

Prerequisite(s): DP 111.

DP 211 — Draping Proficiency III

2.5 credits; 1 lecture and 3 lab hours

Students utilize advanced draping techniques to analyze style, balance, and proportion. Emphasizes the development of mounted and semi-mounted sleeve designs using a variety of silhouettes as applied to suit and coat styles.

Prerequisite(s): DP 112.

DP 212 — Draping Proficiency IV

2.5 credits; 1 lecture and 3 lab hours

Develops advanced interpretive skills of draping and patternmaking. Students analyze elements that influence pattern development, including market trends, price points, design categories, target markets, and media sources.

Prerequisite(s): DP 211.